SNU 4190.210 Principles of Programming Part 0

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Objectives: After taking this course "Aha"

- ▶ I know how to design and write good programs.
- ▶ I know the current state of programming technology.
- ▶ I see how programming technology will evolve in the future.
- ▶ I am confident to write good programs in whatever language!

Objectives

- ► Learning:
 - ► Basics and Essence of programming
 - Concepts of program execution (or semantics)
- ► Balenced Viewpoint:
 - Programs can be seen as a tool for using computers.
 - ▶ Computers can be seen as a tool for executing programs.
- ► Broad Viewpoint:
 - Understanding today and future programming technology.

Contents

► Principles of Program Writing

간단한 부품의 반복구성 elements & compound 계층구조로 속내용 감추기 modularity & hierarchy 맞는 프로그램인지 확인하기 program proof 타입으로 정리+이해하기 types & typeful pgm'ng

재귀와 반복 recursion & iteration 속내용 감추기 procedural & data abstraction 물건중심의 프로그래밍 objects & imperative pgm'ng 값중심의 프로그래밍 value & applicative pgm'ng 예외상황 관리 exceptions & advanced control

- ► Concepts of Program Execution
 - ▶ 이름(name, variable), 환경(environment), 메모리(memory, state), 실행(evaluation, interpretation, semantics)

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Key points

- ► This course is not for teaching particular programming languages.
- ► Focus on principles (Basics and Essence)
 - ► The programming languages we use in the course are just tools for conveying the principles.
- ▶ What you learn in this course will be applicable to whatever language you use in the future.

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Programming

- ▶ Describes how to do (or "compute") something
 - how to compute $\sqrt{2}$
 - ▶ how to make pizza
- ▶ Different from how to define something
 - $ightharpoonup \sqrt{2}$ is the number whose square is 2.
 - ▶ Pizza is the cheapest Italian food.

Programming languages we use: Scheme + ML

- ► Small & Simple
 - We can focus on learning principles.
 - ▶ We don't need to know complex grammars and features.
- Powerful & Practical
 - ▶ High-level programming language
 - Used in industry
- ► Good News: Unfamiliar language
 - ► Experience in C/Java is not an advantage
 - ▶ No experience in C/Java is not a disadvantage
 - ► Fair to everyone

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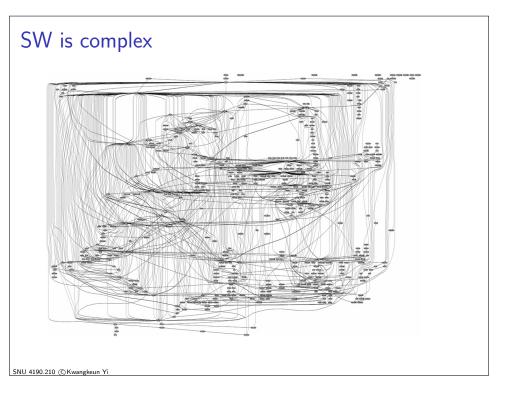
Difficulties in Programming

- ▶ Software is getting bigger and more complex.
 - ► Growth rate of complexity of sw >> that of hw
 - "Software is gas."
- ▶ A machine executes a program automatically
 - A machine do not see what we want
 - ▶ A machine just executes what is written in a program

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"장보기 = 우유 1리터, 신라면 4봉지, 그리고 쌀과자두 사오기."
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- Must consider all possible situations & Must make no mistakes
- ► Hard to predict the behaviours of a program "before execution"
 - ► Impossible to predict automatically: Proved(1936, Alan Turing)
 - ► Try to predict manually: reduce the efforts using various tools
 - Current state of the technology: Immature

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As complex as nature

A network consisting of 10,000 neurons in a mammal Polytechnique Fédérale de Lausanne, *Blue Brain Project*, 2008



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